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Simplification and Computation

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Summary

- AIM: structuring operational semantics to separate **computational effects** from other (programming language) features
- Preliminary discussion
 - monadic approach to denotational semantics
 - what kind of operational semantics? TS vs LTS
- **General approach**
 - simplification: confluent term rewriting, referential transparency
 - computation: configurations, computational effects
- A concrete proposal
 - PMC [Kah03]: pattern matching calculus
 - CHAM [BB92] and Join calculus [FG96,FG02]: configurations as multi-sets of terms (**and computation rules**)
- Encodings: expected properties, some examples
- Conclusions and issues

Monadic approach in a nutshell

Traditional approach to denotational semantics

- $\llbracket - \rrbracket_o: PL \longrightarrow \mathcal{C}$ interpretation
 PL programming language
 \mathcal{C} category (with suitable properties and additional structure)

Monadic approach to denotational semantics factors $\llbracket - \rrbracket_o$ into

- $(-): PL \longrightarrow ML_M$ compositional translation
 ML_M monadic metalanguage – better **separation of mathematical concerns**
 - ML internal language for category \mathcal{C}
 - M computational types syntax for monad (or related notions)
- $\llbracket - \rrbracket: ML_M \longrightarrow (\mathcal{C}, M)$ **standard interpretation parametric w.r.t. monad**
 \mathcal{C} category with universal properties, M additional structure (monad)

What kind of operational semantics?

- SOS [Plo81] based on inference rules for deriving operational judgments too general to suggest common patterns and points of variation
- Labeled Transition Systems (LTS) $s \xrightarrow{l} s'$
describe potential interaction of open system with external environment
- Transition Systems (TS) $s \longrightarrow s'$ describe potential evolution of closed system
open system + environment = closed system
- TS vs LTS: TS are preferable to specify observational equivalence \approx on program fragments (e.g. see work on HO π -calculus [San93])
 \approx as congruence induced by basic observations on closed system
- Other (ignored) issues:
 - beyond non-determinism: probabilistic, stochastic and hybrid systems
functorial operational semantics based on co-algebras [Tur96]
 - static guarantees: operational semantics specified independently
- REPLACE category (for denotational sem.) with TS (for operational sem.)

General approach: simplification and computation

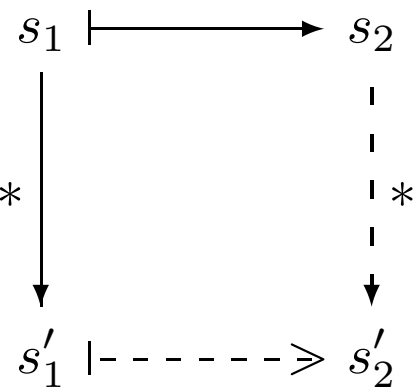
- Distinguish atoms from variables – FreshML [GP99,SGP03]
- Terms e – $A(e)$ and $FV(e)$ denote set of atoms and free variables of e
- SIMPLIFICATION is a relation $e \longrightarrow e'$ on terms
 - preserving atoms and free variables, i.e. $A(e') \subseteq A(e)$ and $FV(e') \subseteq FV(e)$
 - confluent and compatible, i.e. can be applied in any order and any context
 - invariant w.r.t. permutations π of atoms and substitutions ρ of variables with

terms, i.e.
$$\frac{e \longrightarrow e'}{e[\pi] \longrightarrow e'[\pi]} \quad \frac{e \longrightarrow e'}{e[\rho] \longrightarrow e'[\rho]}$$

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- Terms e – $A(e)$ and $FV(e)$ denote set of atoms and free variables of e
- SIMPLIFICATION is a relation $e \longrightarrow e'$ on terms
- Configurations s built from terms – $A(s)$ set of atoms of s (no free variables)
thus simplification extends to configurations $s_1 \longrightarrow s_2$
- COMPUTATION is a relation $s_1 \vdash \longrightarrow s_2$ on configurations
 - invariant w.r.t. permutations π of atoms

- preserved by simplification, i.e.



General approach: simplification and computation

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- SIMPLIFICATION is a relation $e \longrightarrow e'$ on terms
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- COMPUTATION is a relation $s_1 \longmapsto s_2$ on configurations

Simplification supports referential transparency, thus

- suitable for pure functional languages (PFL), typed calculi for proof assistants
- implementable using PFL techniques: lazy evaluation, graph reduction

Computation induces TS on configurations modulo simplification – CHAM [BB92].

In *reduction semantics* configurations are terms.

A concrete proposal – terms and simplification

- atom $a \in A$, name variable y , Name $u \in N ::= a \mid y$
- term variable x , pattern p , Term $e \in E$ – related to PMC [Kah03]
 - $p ::= ?x \mid u \bar{p} \mid ?y \bar{p}$ u matches only itself, $?y$ matches any u

atoms $A(p)$, declared variables $DV(p)$ and free (name) variables $FV(p)$ of p

| p | $A(p)$ | $DV(p)$ | $FV(p)$ |
|--------------|-----------------|------------------|------------------------------|
| $?x$ | | x | |
| $u \bar{p}$ | $A(u, \bar{p})$ | $DV(\bar{p})$ | $FV(u, \bar{p})$ |
| $?y \bar{p}$ | $A(\bar{p})$ | $y, DV(\bar{p})$ | $FV(\bar{p}) - y$ |
| $p \bar{p}$ | $A(p, \bar{p})$ | $DV(p, \bar{p})$ | $FV(p), FV(\bar{p}) - DV(p)$ |

- linearity: $?x$ and $?y$ can be declared at most once
- **binding**: the occurrences of y on the left of $?y$ are bound

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 - $e ::= x \mid u \bar{e} \mid \text{ok } e \mid \text{fail}$ constructor u applied to sequence of terms
 - | $(p \Rightarrow e_1 \mid e_2) \mid e_1 @ e_2 \mid e_1 : p \Rightarrow e_2 \mid (e_1 ; e_2) \mid$ PMC [Kal03]
 - | **let** $\{x_i = e_i \mid i \in n\}$ **in** e binding for mutual recursive definitions

| | |
|--------------------------------|-----------------------------------|
| e | $FV(e)$ |
| $(p \Rightarrow e_1 \mid e_2)$ | $FV(p), FV(e_1) - DV(p), FV(e_2)$ |
| $e_1 : p \Rightarrow e_2$ | $FV(e_1), FV(p), FV(e_2) - DV(p)$ |
| ... | ... |

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 - $(p \Rightarrow e_1 \mid e_2) \mid e_1 @ e_2 \mid e_1 : p \Rightarrow e_2 \mid (e_1 ; e_2) \mid$ PMC [Kal03]
 - $let\ \{x_i = e_i \mid i \in n\}\ in\ e$ binding for mutual recursive definitions
- Simplification induced by left-linear and non-overlapping rewrite rules

$$\begin{array}{lcl}
 (p \Rightarrow e_1 \mid e_2) @ e & \longrightarrow & (e : p \Rightarrow ok\ e_1 ; e_2 @ e) \\
 (ok\ e ; e') & \longrightarrow & e \\
 (fail ; e') & \longrightarrow & e' \\
 e : ?x \Rightarrow e' & \longrightarrow & e' [x : e] \\
 u \bar{e} : ?y \bar{p} \Rightarrow e' & \longrightarrow & \bar{e} : \bar{p} [y : u] \Rightarrow e' [y : u] \quad \text{when } |\bar{e}| = |\bar{p}| \\
 a \bar{e} : a \bar{p} \Rightarrow e' & \longrightarrow & \bar{e} : \bar{p} \Rightarrow e' \quad \text{when } |\bar{e}| = |\bar{p}| \\
 let\ \{x_i = e_i \mid i \in n\}\ in\ e & \longrightarrow & e [x_i : let\ \{x_i = e_i \mid i \in n\}\ in\ e_i \mid i \in n]
 \end{array}$$

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- Simplification induced by left-linear and non-overlapping rewrite rules

$$\begin{array}{lcl}
 (v ; e') & \longrightarrow & fail \quad \text{when } v \neq ok\ e \mid fail \\
 v @ e & \longrightarrow & fail \quad \text{when } v \neq (p \Rightarrow e_1 \mid e_2) \\
 v : ?y \bar{p} \Rightarrow e' & \longrightarrow & fail \quad \text{when } v \neq u \bar{e} \text{ with } |\bar{e}| = |\bar{p}| \\
 & & \dots
 \end{array}$$

$v ::= u \bar{e} \mid (p \Rightarrow e_1 \mid e_2)$ top-level unchanged by simplification or instantiation

A concrete proposal – terms and simplification

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 - $\mid (p \Rightarrow e_1 \mid e_2) \mid e_1 @ e_2 \mid e_1 : p \Rightarrow e_2 \mid (e_1 ; e_2) \mid$ PMC [Kal03]
 - $\mid \text{let } \{x_i = e_i \mid i \in n\} \text{ in } e$ binding for mutual recursive definitions
- Simplification induced by left-linear and non-overlapping rewrite rules
- Examples of patterns
 - $p_0 \equiv c\ ?x$ (with $c \in A$) matched by $c\ e$ for any $e \in E$
 - $p_1 \equiv c\ ?y$ matched by $c\ a$ for any $a \in A$
 - $p_2 \equiv ?y\ y$ matched by $a\ a$ for any $a \in A$

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 - $\mid (p \Rightarrow e_1 \mid e_2) \mid e_1 @ e_2 \mid e_1 : p \Rightarrow e_2 \mid (e_1 ; e_2) \mid$ PMC [Kal03]
 - $\mid let\ \{x_i = e_i \mid i \in n\}\ in\ e$ binding for mutual recursive definitions
- Simplification induced by left-linear and non-overlapping rewrite rules
- Examples of terms
 - test for equality of names $eq = (?y \Rightarrow (y \Rightarrow true \mid ?y' \Rightarrow false \mid fail) \mid fail)$
 - term constructors as atoms, term destructors defined with let-binding, e.g. natural numbers: zero $z: N$ and successor $s: N \rightarrow N$ are atoms, iterator $it: X \rightarrow (X \rightarrow X) \rightarrow N \rightarrow X$ defined by recursion and pattern-matching
 $let\ it = (?x \Rightarrow ?f \Rightarrow (z \Rightarrow x \mid s\ ?n \Rightarrow it @ x @ f @ n \mid fail))\ in\ \dots$

A concrete proposal – configurations and computation

- join pattern J – related to Join and Kell calculi [FG96,FG02,Ste03,BS03]

$J ::= \{(u_i \bar{p}_i | i \in n)\}$ a multi-set of patterns $u \bar{p}$

atoms, declared variables and free (name) variables of J define by union

- weaken linearity: $?x$ can be declared in at most one $u \bar{p}$ of J
- instantiation: $J\rho$ (J and ρ closed) is the *molecule* (multi-set of terms $u \bar{e}$) obtained by replacing **the only** occurrence of $?x$ in J with $\rho(x)$, and **all** occurrences of $?y$ and y in J with $\rho(y)$

J in Join have restricted format $y ?y_1 \dots ?y_n$: only linear name-matching

A concrete proposal – configurations and computation

- join pattern J – related to Join and Kell calculi [FG96,FG02,Ste03,BS03]
 $J ::= \{(u_i \bar{p}_i | i \in n)\}$ a multi-set of patterns $u \bar{p}$
- Computation rule $r ::= J > \nu \bar{y}.R | E$ $R | E$ multi-set of rules and terms

| | |
|-------------------------|-------------------------------------|
| r | $FV(r)$ |
| $J > \nu \bar{y}.R E$ | $FV(J), FV(R, E) - \bar{y} - DV(J)$ |

A concrete proposal – configurations and computation

- join pattern J – related to Join and Kell calculi [FG96,FG02,Ste03,BS03]
 $J ::= \{(u_i \bar{p}_i | i \in n)\}$ a multi-set of patterns $u \bar{p}$
- Computation rule $r ::= J > \nu \bar{y}.R|E$ $R|E$ multi-set of rules and terms
- Configuration $s =$ multi-set $R|E$ of closed terms and rules, i.e. $FV(R, E) = \emptyset$
- Computation defined by **name generation** + **multi-set rewriting**

$$s | r | J\rho \longmapsto s | r | (R|E)[\bar{y}:\bar{a}, \rho] \quad \text{where } r \equiv J > \nu \bar{y}.R|E$$

ρ closed substitution for variables in $DV(J)$ and \bar{a} **fresh** for $s | r | J\rho$

- Join/Kell rules are in BNF of terms: **reflexive** CHAM
- r in Kell can be used only once: but replication allows indefinite reuse
- Join has implicit set of **locations** (by partitioning A) and rules are **located**.
One can impose syntactic restrictions on r to enforce this property.

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- Computation defined by **name generation** + **multi-set rewriting**
- Example of interpreter for imperative programs
 - interpreted atoms: ...
 - $new: X \rightarrow (RX \rightarrow MY) \rightarrow MY$ initialize **new reference** with a **value**
 - $get: RX \rightarrow (X \rightarrow MY) \rightarrow MY$ get **value** store in **reference**
 - atoms $prg: MY$ and $str: RX, X$ for program and store
 - computation rules for imperative programs:
 - $prg (new ?x ?k) > \nu y. prg (k@y) | str y x$
 - $prg (get ?y ?k) | str ?y ?x > prg (k@x) | str y x$

Encodings – general ideas

Direct approach to operational semantics

- PL programming language – syntax
- $(S_o, \vdash_o \rightarrow)$ transition system – small-step operational semantics
configurations in S_o involve programs in PL and other stuff
- basic observations on configurations – ignored for simplicity

Operational semantics via encoding

- $(-): PL \longrightarrow E$ compositional encoding of programs (and other syntactic categories) into terms
- $\mathbf{R} \subset S_o \times S$ surjective *bisimulation* between $(S_o, \vdash_o \rightarrow)$ and $(S, \xrightarrow{*} \vdash \xrightarrow{*})$

Encoding of monadic metalanguage ML_M (with references) [MF03]

- Syntax of monadic metalanguage – term $M \in E_o$

$M ::= x \mid \lambda x.M \mid M_1M_2 \mid \mathit{ret} M \mid \mathit{do} M_1 M_2 \mid \mathit{new} M \mid \mathit{get} M \mid \mathit{set} M_1 M_2 \mid a$

$S ::= \mathit{none} \mid \mathit{push} M S$ – references a and control stacks S are instrumental

- Simplification for ML_M is β -reduction: $(\lambda x.M_1)M_2 \longrightarrow M_1[x: M_2]$

- Translation $(-)^*$ of ML_M is basically the identity, except

- $\lambda x.M$ translates into $(?x \Rightarrow M^* \mid \mathit{fail})$

- M_1M_2 translates into $M_1^* @ M_2^*$

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- Configurations $(\mu \mid M, S)$ with $\mu: A \xrightarrow{\mathit{fin}} E_o$, and Computation rules for ML_M

- $(\mu \mid \mathit{do} M_1 M_2, S) \longmapsto (\mu \mid M_1, \mathit{push} M_2 S)$

- $(\mu \mid \mathit{ret} M_1, \mathit{push} M_2 S) \longmapsto (\mu \mid M_2 M_1, S)$

- $(\mu \mid \mathit{new} M, S) \longmapsto (\mu, a: M \mid \mathit{ret} a, S)$ with $a \in A$ fresh

- $(\mu \mid \mathit{get} a, S) \longmapsto (\mu \mid \mathit{ret} M, S)$ if $\mu(a) = M$

- $(\mu, a: M' \mid \mathit{set} a M, S) \longmapsto (\mu, a: M \mid \mathit{ret} a, S)$

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$S ::= \text{none} \mid \text{push } M S$ – references a and control stacks S are instrumental

- Simplification for ML_M is β -reduction: $(\lambda x.M_1)M_2 \longrightarrow M_1[x: M_2]$

- Configurations $(\mu \mid M, S)$ with $\mu: A \xrightarrow{\text{fin}} E_o$, and Computation rules for ML_M

- *Strong bisimulation* relates $(\mu \mid M, S)$ to multi-set (modulo simplification) with

- $\text{prg } M^* S^*$ represents program thread
- $\text{str } a M^*$ whenever $\mu(a) = M$, represents the store μ

and computation rules corresponding to those for ML_M , e.g.

- $\text{prg } (\text{do } ?x_1 ?x_2) ?S > \text{prg } x_1 (\text{push } x_2 S)$
- $\text{prg } (\text{new } ?x) ?S > \nu y. \text{prg } (\text{ret } y) S \mid \text{str } y x$
- $\text{prg } (\text{get } ?y) ?S \mid \text{str } ?y ?x > \text{prg } (\text{ret } x) S \mid \text{str } y x$

Encoding of Mobile Ambients [CG98]: *centralized impl.*

- Syntax of MA – processes $P \in E_o$

$P ::= 0 \mid (P_1 \mid P_2) \mid !P \mid \nu y.P \mid y[P] \mid in\ y.P \mid out\ y.P \mid open\ y.P$

- Translation $(-)^*$ of MA, sample of clauses

- $(P_1 \mid P_2)$ translates into $par\ P_1^*\ P_2^*$
- $\nu y.P$ translates into $new\ (?y \Rightarrow P^* \mid fail)$
- $y[P]$ translates into $box\ y\ P^*$
- $in\ y.P$ translates into $in\ y\ P^*$

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- Configurations for $MA =$ processes (modulo structural equivalence)

Basic reduction rules for MA (there are other rules for propagation)

- $n[\mathit{in} \ m.P \mid Q] \mid m[R] \xrightarrow{\mathit{in}} m[n[P \mid Q] \mid R]$
- $m[n[\mathit{out} \ m.P \mid Q] \mid R] \xrightarrow{\mathit{out}} n[P \mid Q] \mid m[R]$
- $\mathit{open} \ m.P \mid m[Q] \xrightarrow{\mathit{open}} P \mid Q$

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- Configurations for $MA =$ processes (modulo structural equivalence)

- *Weak bisimulation* relates P to a multi-set (modulo simplification) with

- $prg\ a\ e$ thread executing e in ambient a

- $amb\ a\ n\ c$ ambient a has name n and parent ambient c

- $opened\ a\ c$ ambient a has been opened in parent ambient c

and rules located at the same place $\{prg, amb, opened\}$ –

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computation rules for heating (sample of rules)

- $prg\ ?y\ (par\ ?x_1\ ?x_2) > prg\ y\ x_1 \mid prg\ y\ x_2$
- $prg\ ?y\ (new\ ?x) > \nu n.prg\ y\ (x@n)$
- $prg\ ?y\ (box\ ?n\ ?x) > \nu y'.prg\ y\ x \mid amb\ y'\ n\ y$

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- Configurations for $MA =$ processes (modulo structural equivalence)

- *Weak bisimulation* relates P to a multi-set (modulo simplification) with

- $\text{prg } a \ e$ thread executing e in ambient a
- $\text{amb } a \ n \ c$ ambient a has name n and parent ambient c
- $\text{opened } a \ c$ ambient a has been opened in parent ambient c

- Computation rules for mobility

- $\boxed{\text{amb } ?y' \ ?m \ ?y''} \mid \text{prg } ?y \ (\text{in } ?m \ ?x) \mid \text{amb } ?y \ ?n \ ?y'' > \text{prg } y \ x \mid \text{amb } y \ n \ y'$
- $\boxed{\text{amb } ?y' \ ?m \ ?y''} \mid \text{prg } ?y \ (\text{out } ?m \ ?x) \mid \text{amb } ?y \ ?n \ ?y' > \text{prg } y \ x \mid \text{amb } y \ n \ y''$

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- Configurations for $MA =$ processes (modulo structural equivalence)

- *Weak bisimulation* relates P to a multi-set (modulo simplification) with

- $\text{prg } a \ e$ thread executing e in ambient a
- $\text{amb } a \ n \ c$ ambient a has name n and parent ambient c
- $\text{opened } a \ c$ ambient a has been opened in parent ambient c

Computation rules for opening

- $\text{prg } ?y \ (\text{open } ?m \ ?x) \mid \text{amb } ?y' \ ?m \ ?y > \text{prg } y \ x \mid \text{opened } y' \ y$
- $\text{opened } ?y' \ ?y$ $\mid \text{prg } ?y' \ ?x > \text{prg } y \ x$
- $\text{opened } ?y' \ ?y$ $\mid \text{amb } ?y'' \ ?n \ ?y' > \text{amb } y'' \ n \ y$

Encodings of Mobile Ambients [CG98]

Alternative encoding for *distributed* impl. of MA [FLS00]

- process P of MA related to a multi-set (modulo simplification) with
 - $a \text{ prg } e$ thread executing e in ambient a
 - $a \text{ sup } c$ ambient a has parent ambient c
 - $c \text{ sub } a \ n$ ambient a has name n and is sub-ambient of c
- and computation rules for ambient a located at $\{a\}$ – for instance
 - $a \text{ prg } (\text{box } ?n \ ?x) > \nu y. \text{init } y \ x \mid y \text{ sup } a \mid a \text{ sub } y \ n$
 - $\text{init } ?y \ ?x > R[y] \mid y \text{ prg } x - R[y]$ set of computation rules for ambient y

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 - $a \text{ sup } c$ ambient a has parent ambient c
 - $c \text{ sub } a \ n$ ambient a has name n and is sub-ambient of c
- and computation rules for ambient a located at $\{a\}$
- weak bisimulation replaced by *weak coupled-simulation*:
atomic steps of MA implemented with protocols with gradual commitment

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- process P of MA related to a multi-set (modulo simplification) with
 - $a \text{ prg } e$ thread executing e in ambient a
 - $a \text{ sup } c$ ambient a has parent ambient c
 - $c \text{ sub } a \ n$ ambient a has name n and is sub-ambient of c
- and computation rules for ambient a located at $\{a\}$

Extending encoding for centralized impl. of MA: adding HO communication

- $P ::= \dots \mid x \mid \langle P \rangle \mid (x)P$ – extended syntax
- $\langle P \rangle \mid (x)Q \xrightarrow{\text{comm}} Q[x:P]$ – reduction for local comm.
- extended translation $(-)^*$
 - $\langle P \rangle$ translates into $\text{put } P^*$
 - $(x)P$ translates into $\text{get } (?x \Rightarrow P^* \mid \text{fail})$
- $\text{prg } ?y (\text{get } ?x_1) \mid \text{prg } ?y (\text{put } ?x_2) > \text{prg } y (x_1 @ x_2)$ – rule for local comm.

Conclusions and Issues

- General approach for structuring operational semantics: simplification + computation

Simplification capture things that one does **not care** to control/program, because they are *simple* and *semantics preserving* (**referential transparency**)

- Concrete proposal: based on ideas from FreshML, PMC and CHAM

There is scope for variations and improvements, e.g.

- first-class patterns – as in pure pattern calculus [JK06]
- more refined computation rules – for probabilistic/stochastic systems
- more elaborate configurations – to describe parts of a closed system, e.g. **environment**, that are **loosely specified** or **not directly controlled/programed**.